

# Data Structures and Algorithms

Lecture 19

Aniket Basu Roy

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# 1 Agenda

## 1.1 Recap: Hashing with Chaining

## 1.2 Open Addressing

## 1.3 Probing Strategies

# 2 Recap: Hashing with Chaining

- Hash table of size  $m$ ; keys from universe  $U$ .
- Hash function  $h : U \rightarrow \{0, \dots, m - 1\}$ .
- Collisions resolved by linked lists (chains) at each slot.
- Under SUHA, expected search time:  $\Theta(1 + \alpha)$  where  $\alpha = n/m$ .
- Universal hashing: choose  $h$  randomly from a universal family to guarantee  $O(1 + \alpha)$  expected regardless of input.

# 3 Open Addressing

## 3.1 Idea

Store **all** elements directly in the table — no external lists. On collision, **probe** alternative slots according to a **probe sequence**.

## 3.2 Probe Sequence

For key  $k$ , the probe sequence is a permutation of  $\{0, 1, \dots, m - 1\}$ :

$$h(k, 0), h(k, 1), \dots, h(k, m - 1)$$

We try slots in this order until we find an empty slot.

## 3.3 Constraint

The load factor must satisfy  $\alpha < 1$  (at most  $m - 1$  elements).

## 4 Open Addressing: Operations

HASH-INSERT( $T, k$ )

```
1.  $i = 0$ 
2. repeat
3.    $j = h(k, i)$ 
4.   if  $T[j] == \text{NIL}$ 
5.      $T[j] = k$ 
6.     return  $j$ 
7.   else  $i = i + 1$ 
8. until  $i == m$ 
9. error "hash table overflow"
```

HASH-SEARCH( $T, k$ )

```
1.  $i = 0$ 
2. repeat
3.    $j = h(k, i)$ 
4.   if  $T[j] == k$ 
5.     return  $j$ 
6.    $i = i + 1$ 
7. until  $T[j] == \text{NIL}$  or  $i == m$ 
8. return NIL
```

### 4.1 Deletion

Deletion is tricky: cannot simply set  $T[j] = \text{NIL}$  (breaks search chains). Use a special marker DELETED; treat as occupied for INSERT, empty for SEARCH.

## 5 Linear Probing

$$h(k, i) = (h'(k) + i) \bmod m$$

where  $h'$  is an ordinary hash function.

- The probe sequence wraps around the table.
- Simple and cache-friendly.

### 5.1 Problem: Primary Clustering

Long runs of occupied slots build up. A key hashing into the middle of a cluster must probe through the whole cluster. This makes future insertions and searches slower.

Slots: [\_, \_, A, B, C, D, \_, \_, E, \_]

New key hashes to slot 2 → probes 2,3,4,5,6 (cluster grows)

## 6 Quadratic Probing

$$h(k, i) = (h'(k) + c_1i + c_2i^2) \bmod m$$

for constants  $c_1, c_2$  with  $c_2 \neq 0$ .

- Spreads probes more broadly than linear probing.
- Choice of  $c_1, c_2, m$  must ensure all  $m$  slots are visited (e.g.,  $m$  a prime and  $c_1 = c_2 = 1/2$  works).

### 6.1 Problem: Secondary Clustering

If  $h'(k_1) = h'(k_2)$ , keys  $k_1$  and  $k_2$  follow the **same** probe sequence  $\Rightarrow$  they always collide with each other again.